

### 3-9 PLAYERS - AGES 8+

*In the first course, it was definitely in the soup. After that, it's not as clear. Perhaps in the Béarnaise sauce?*

*Regardless, two things are abundantly clear: someone is poisoning the guests at this party, and the wine that is being poured may be the last you ever taste.*

### COMPONENTS

8 Wine Cards  
8 Poison Cards

### GOAL

Be the last player alive.

### ROUND SETUP

Choose a player to be dealer. If you cannot decide amongst you who should be dealer, you shouldn't be having a glass of wine, poison or no.

The dealer takes all 16 cards, looks at them, then chooses and places one card face-down in front of each player (including themself).

The dealer must place at least one wine card and at least one poison card each round.

Players may not look at their cards.

Any unused cards are placed aside, face down.

The player to the left of the dealer goes first.

### TURN

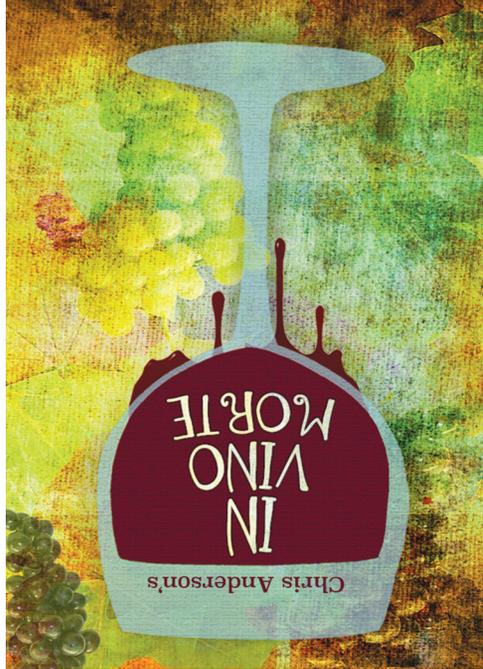
Starting with the first player and going clockwise, each player will choose to drink OR swap.

### DRINK

If they choose to drink, they flip their card over. If it's a bottle of wine, they survive to play the next round. If it's a bottle of poison, they die and are out of the game.

### SWAP

If they choose to swap, they trade cards with any other player that has a face-down card. Both of these cards remain face down.



Design: Chris Anderson  
Art: Ben Toz  
2018 Button Shy Games  
Rules questions?  
Visit [buttonshygames.com](http://buttonshygames.com)  
for answers and variant rules.

Continue playing rounds until only one player is left. That player is the winner.

### GAME END

Play continues clockwise until each player, except the dealer, has taken a turn. Once it gets back around to the dealer, each player who hasn't drank flips their card. Anyone revealing poison dies and is out of the game. All cards are collected, and all surviving players play another round with the surviving player to the right of the dealer being the new dealer.











